

Unit Introduction to 12 Bar Blues through the use of sensory equipment

About this unit: This unit is intended to develop pupils knowledge and understanding of the basic construction of 12 bar blues with particular reference to the use of sensory equipment.

This unit provides the opportunity for pupils to apply their understanding through performing and composing

Where the unit fits in:

This unit could be used together with basic rhythm unit

Expectations: At the end of this unit:

Most pupils will

- Be willing to participate
- Create and perform music that reflects given intentions and uses notations as a support

Some pupils will not have made as much progress and will:

- be willing to participate, have some understanding of the affect of combining sounds

Some pupils will have progressed further and will

- take the lead in creating and performing their own and the work of others
- Maintain their own part with awareness of the whole ensemble
- Describe, compare and evaluate music created by the class

Prior learning

It is helpful if pupils have:

- Performed rhythmically with control of pitch
- Used sounds descriptively in response to different stimuli
- Listened to a wide range of music and used notations

Learning Objectives

Pupils should learn:

- To learn to control simple functions on the Sensory equipment
- To use the sounds produced by the equipment to create a composition using Twelve bar blues
- To use notations to record composition

Language for learning

Through the activities in this unit pupils will be able to understand, use and spell correctly words relating to rhythm and pulse, e.g. *tempo, rhythm, pulse, accompaniment, ostinato*.

Resources

Resources include:

CDs of 12 bar blues music, sensory equipment, recording equipment

Future Learning

Pupils could go on to:

- Compose their own short 12 bar blues pieces
- Develop their repertoire further
- Further develop performance skills

Enrichment

Learning could be enriched through:

- Discussing their work with other performers
- Giving mini performances