

Pulse and Rhythm

KEY STAGE 1

Who's Got?

OBJECTIVES

- 1a use their voices expressively by singing songs and speaking chants and rhymes
 - 1b play tuned and untuned instruments
 - 1c rehearse and perform with others
 - 2a create musical patterns
 - 4a listen with concentration and internalise and recall sounds with increasing aural memory
 - 4c how sounds can be made in different ways, and described using given and invented signs and symbols
- Musical Elements - duration, pitch.

RESOURCES

- 4 "cuddly toys" with different rhythm patterns
e.g. dog, penguin, elephant, caterpillar, chime bars G & E.

ORGANISATION

Children in a circle.

ACTIVITY

Pass round 2, 3 or 4 "animal friends" while singing a short "passing jingle". eg.



When singing stops leader asks "Who's got (name of toy)" (clap or play rhythm).

Child with toy replies "I've got (name of toy)". Leader asks question for each toy in turn. Pass round toys again as they sing jingle. Leader asks questions to new set of children.

DEVELOPMENT

- 1 Repeat game but leader sings and plays the question

SUNG	PLAYED	Children sing back the answer
Who's got _____?		I've got el - e - phant

- 2 Child becomes leader but only after having let children experiment with the 2 chime bars - perhaps in music corner with flash cards.



dog



penguin



elephant



caterpillar